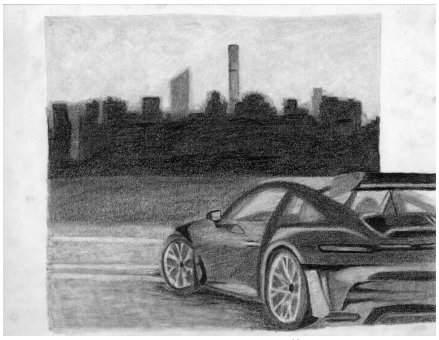
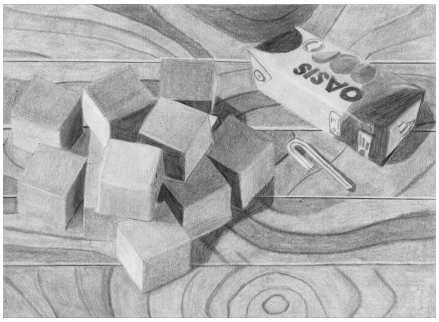
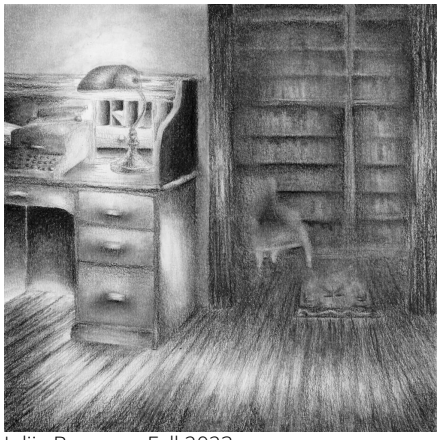


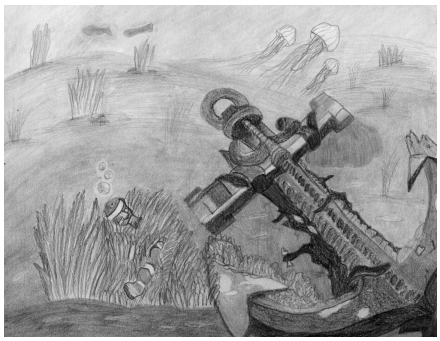
Constance Power Gorveatt, Fall 2023




Logan Dibbin-Stone, Fall 2023



Julija Bowman, Fall 2023



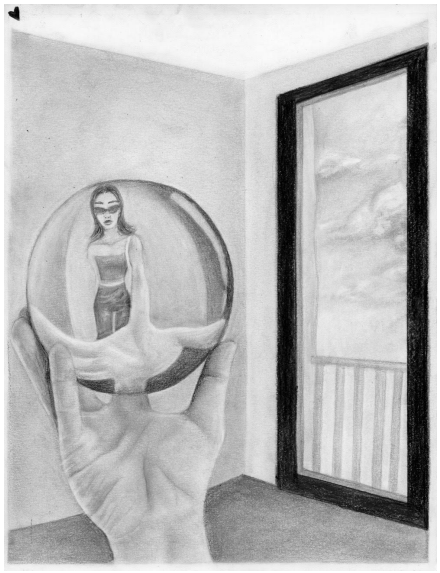
Emma Mosher, Fall 2023

Maneila Murphy, Fall 2023

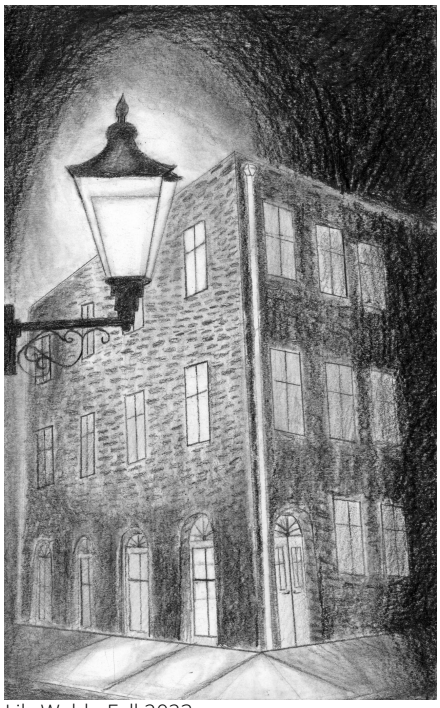
Zoey Berezowsky, Fall 2023

Kabir Kumar, Fall 2023

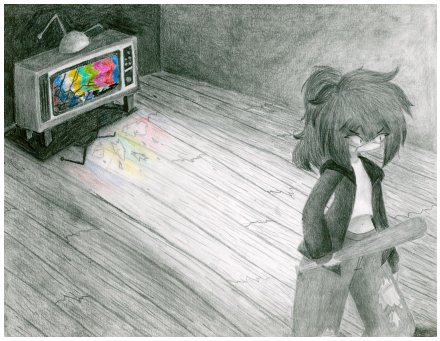
Felix Harpur, Fall 2023



Valeriia Shevchenko, Fall 2023



Lily Webb, Fall 2023



Chloe Snair, Fall 2023

Fatma Yaman, Fall 2023

# Depth Drawing

_____ Practiced blurry backgrounds

**___/10 Idea development**

**___/10 Feedback**

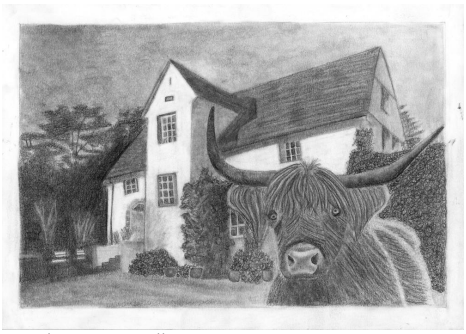
## Criteria for your finished Depth Drawing:

**Technique: Shading & detail**
Shape, contour, smoothness, gradients

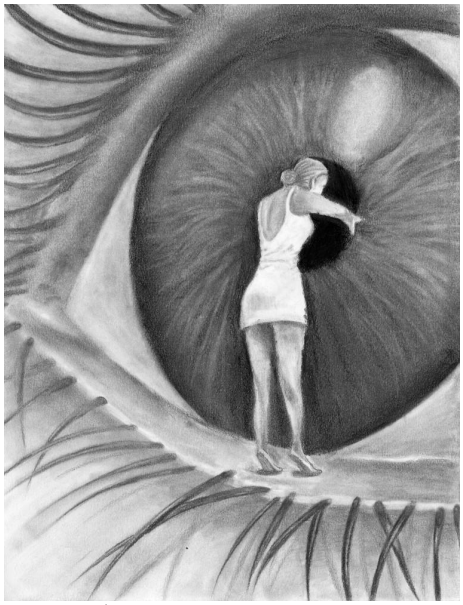
**Technique: Sense of depth**
Changing detail & contrast for near/far

**Composition**
Complete, full, finished, balanced

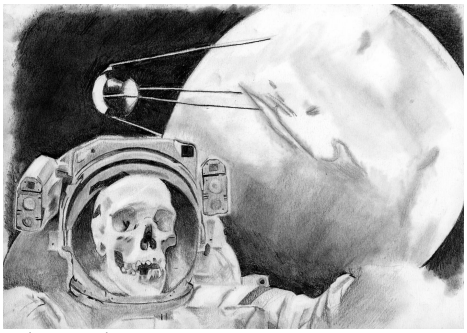
# The depth drawing all time hall of fame



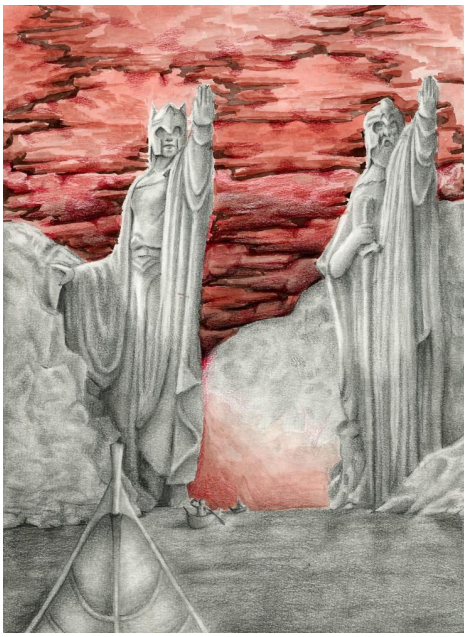
Sarah Regan, Fall 2018



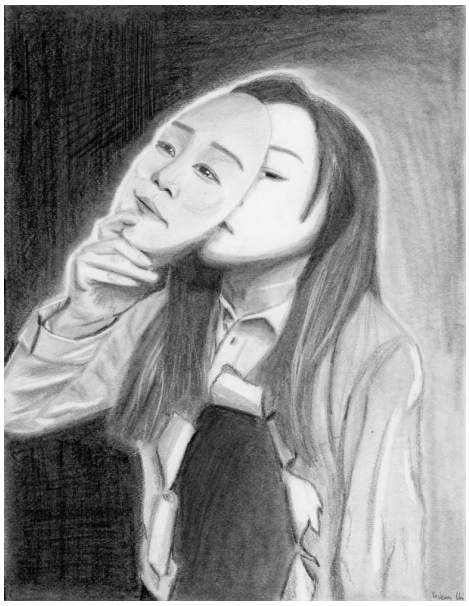
Heny Patel, Spring 2019



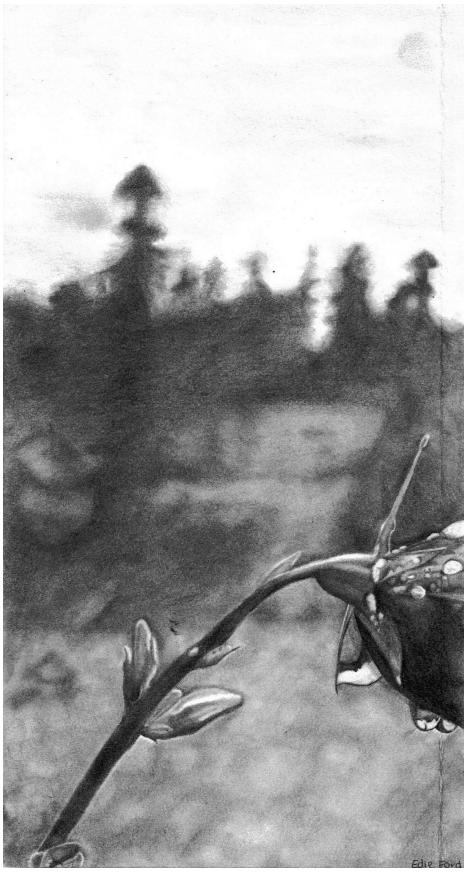
Dylan Smith, Spring 2018



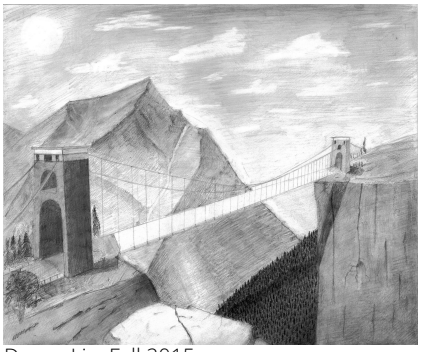
Hayden Coyle, Fall 2017



Choi Yoojeong, Spring 2017



Edie Ford, Fall 2016



Danny Liu, Fall 2015

Desiree Boucher, Spring 2014

Linda Yu, Spring 2013

# Evaluation criteria for the depth drawing

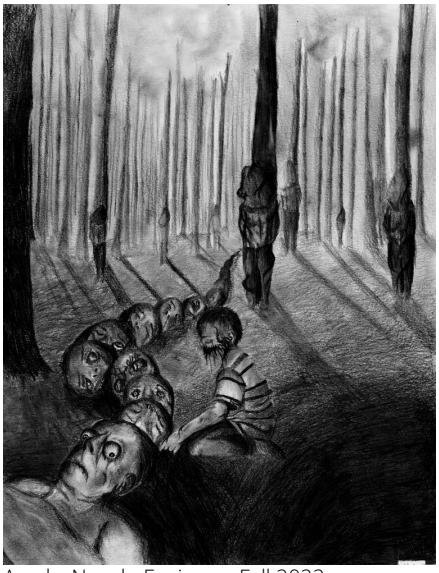
*Vigezo vya tathmini ya kuchora kwa kina*

| | |
|---|---|
| **Shading, proportion, detail**<br>Kivuli, uwiano, maelezo | Proportion, contour, deep blacks, smoothness, and blending.<br>Uwiano, contour, weusi wa kina, ulaini, na mchanganyiko. |
| **Sense of depth**<br>Hisia ya kina | Changing focus, contrast, size, and perspective.<br>Kubadilisha umakini, utofautishaji, saizi na mtazamo. |
| **Composition**<br>Muundo | Complete, full, balanced, and non-central.<br>Kamili, kamili, mizani, na isiyo ya kati. |

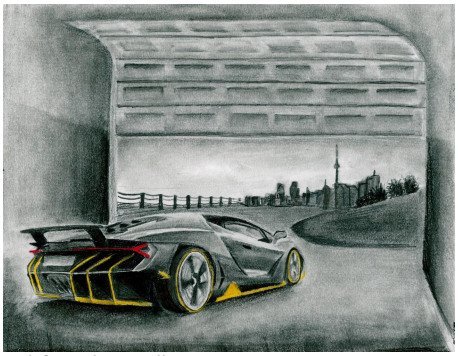
# *Msamiati wa kuchora kwa kina*

| | |
|---|---|
| **atmospheric perspective**<br>mtazamo wa anga | **making things that are far away seem blurred and less contrasty**<br>kufanya mambo yaliyo mbali yaonekane kuwa hayaeleweki na yasitofautiane sana |
| **background**<br>usuli | **the part of an artwork that is far away**<br>sehemu ya mchoro ambayo iko mbali |
| **blending**<br>kuchanganya | **in drawing: mixing from light to dark greys; in painting: mixing from one colour to another**<br>katika kuchora: kuchanganya kutoka mwanga hadi kijivu giza; katika uchoraji: kuchanganya kutoka rangi moja hadi nyingine |
| **blurring details**<br>maelezo ya ukungu | **making small things have less detail so they seem far away**<br>kufanya mambo madogo kuwa na maelezo kidogo ili yaonekane mbali |
| **central composition**<br>utungaji wa kati | **an arrangement where the most important thing is in the middle**<br>mpangilio ambapo jambo muhimu zaidi liko katikati |
| **composition**<br>utungaji | **the arrangement of things in an artwork**<br>mpangilio wa mambo katika kazi ya sanaa |
| **contrast**<br>tofauti | **the difference between the lights and darks**<br>tofauti kati ya taa na giza |
| **creativity**<br>ubunifu | **ideas that are useful, unique, and insightful**<br>mawazo ambayo ni muhimu, ya kipekee, na yenye utambuzi |
| **cropping**<br>kupanda mazao | **cutting off part of a picture**<br>kukata sehemu ya picha |
| **decreasing contrast**<br>kupungua kwa utofautishaji | **making the difference between the lights and darks smaller so that things look muddier and far away**<br>kufanya tofauti kati ya taa na giza kuwa ndogo ili mambo yaonekane matope na mbali zaidi |
| **depth**<br>kina | **the sense that some things are near and others are far away**<br>maana ya kwamba baadhi ya vitu viko karibu na vingine viko mbali |

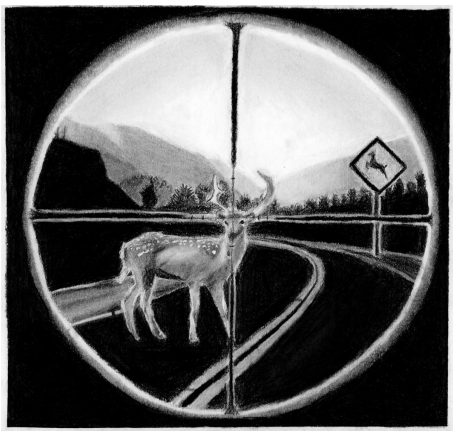
| | |
|---|---|
| **idea development**<br>maendeleo ya mawazo | **a process that is used to create useful, insightful, and unique ideas**<br>mchakato ambao hutumiwa kuunda mawazo muhimu, ya utambuzi, na ya kipekee |
| **increasing contrast**<br>kuongeza utofauti | **making the range between the lights and darks bigger so that things look more intense and near**<br>kufanya masafa kati ya taa na giza kuwa kubwa zaidi ili mambo yaonekane kuwa makali zaidi na karibu |
| **insightful**<br>mwenye utambuzi | **something that shows deep thinking**<br>kitu ambacho kinaonyesha mawazo ya kina |
| **non-central composition**<br>utungaji usio wa kati | **an arrangement where the most important thing is NOT in the middle**<br>mpangilio ambapo jambo muhimu zaidi SIO katikati |
| **perspective**<br>mtazamo | **using diagonal lines that converge to create a realistic sense of depth**<br>kwa kutumia mistari ya mlalo ambayo huungana ili kuunda hali halisi ya kina |
| **rotating**<br>inazunguka | **turning a picture to a new angle**<br>kugeuza picha kwa pembe mpya |
| **sharpening details**<br>maelezo ya kuimarisha | **making small things have more detail so they seem close up**<br>kufanya mambo madogo kuwa na maelezo zaidi ili yaonekane karibu |
| **thumbnail drawings**<br>michoro ya kijipicha | **small drawings that are used to develop the composition of an artwork**<br>michoro ndogo ambayo hutumiwa kukuza utunzi wa mchoro |
| **unique**<br>kipekee | **something that is rare, or one-of-a-kind**<br>kitu ambacho ni chache, au cha aina moja |
| **zooming in/zooming out**<br>kukuza ndani/kukuza nje | **making a picture seem closer (zoom in) or further away (zoom out)**<br>kufanya picha ionekane karibu (vuta ndani) au mbali zaidi (vuta nje) |



Aresky Novelo Espinosa, Fall 2022



Ashfin Azhar, Fall 2022



Mostafa Mahmoud, Fall 2022

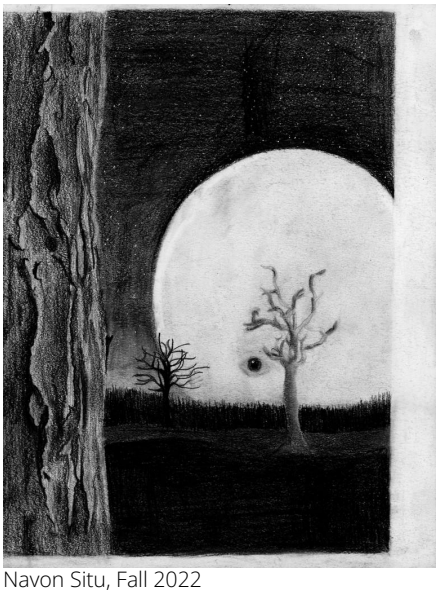
Zoe Radford, Fall 2022

Ocean MacAdam, Fall 2022

Brigid Libadia, Fall 2022

Sadie Buxton, Fall 2022

Ashanti Sarmiento, Fall 2022



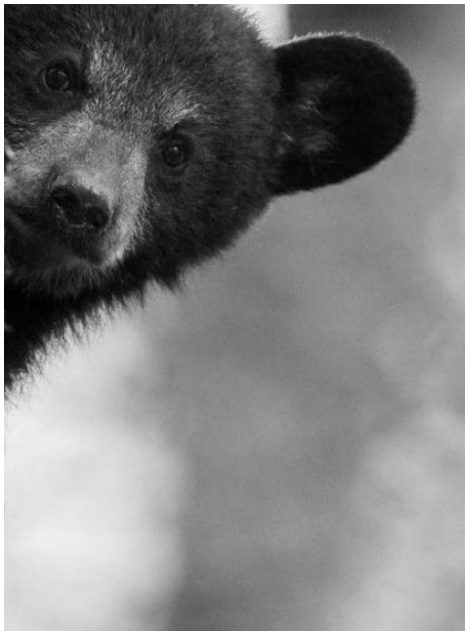
Navon Situ, Fall 2022

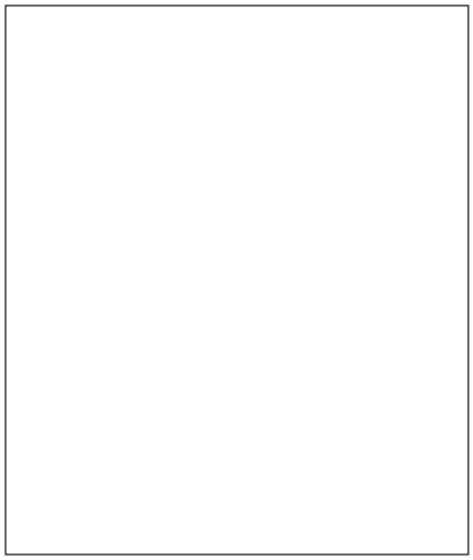
Linnea Brodin, Fall 2022

Sadie Cooke, Spring 2023

Skill builder

# Drawing blurs I





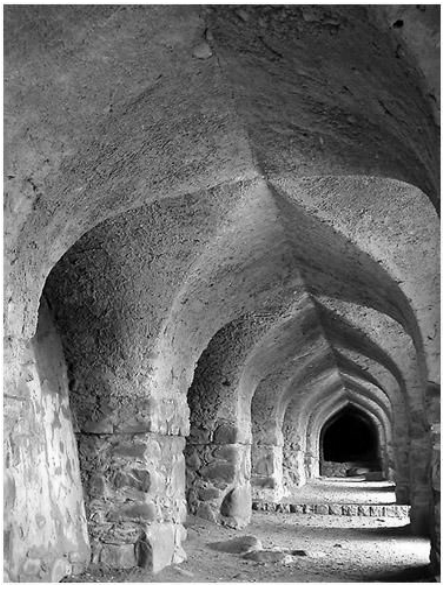
Skill builder

# Drawing blurs II

# Skill builder **Drawing depth I**

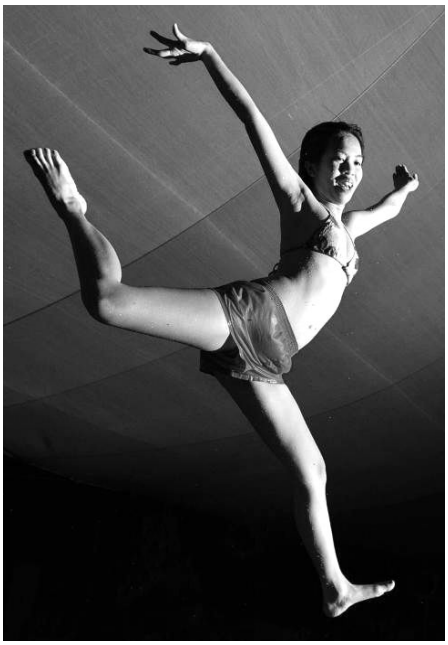
Draw one photo in front, and another in the background.

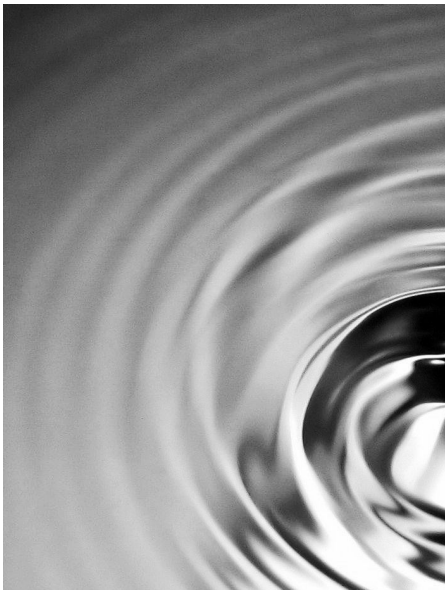
Adobe Stock | #226237541



# Skill builder **Drawing depth II**

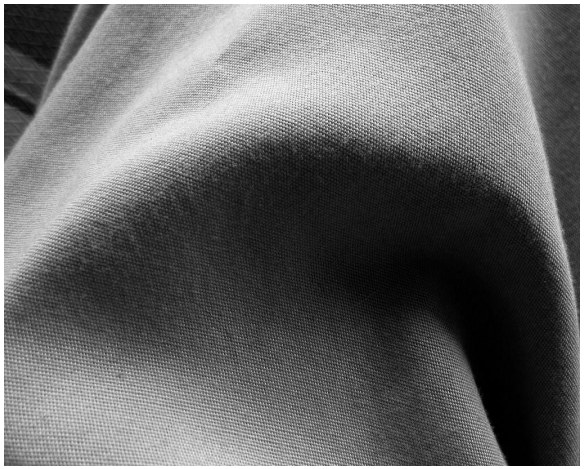
Draw one photo in front, and another in the background.





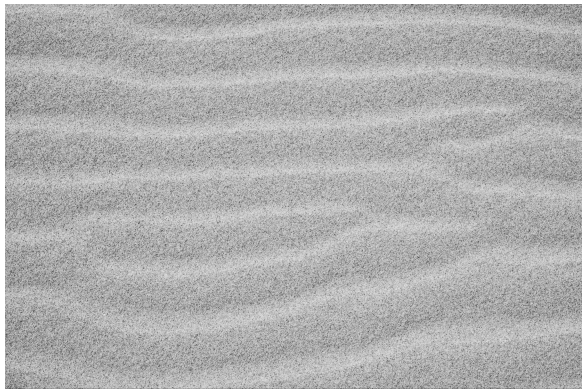
# Skill builder **Drawing depth III**

Draw one photo in front, and another in the background.

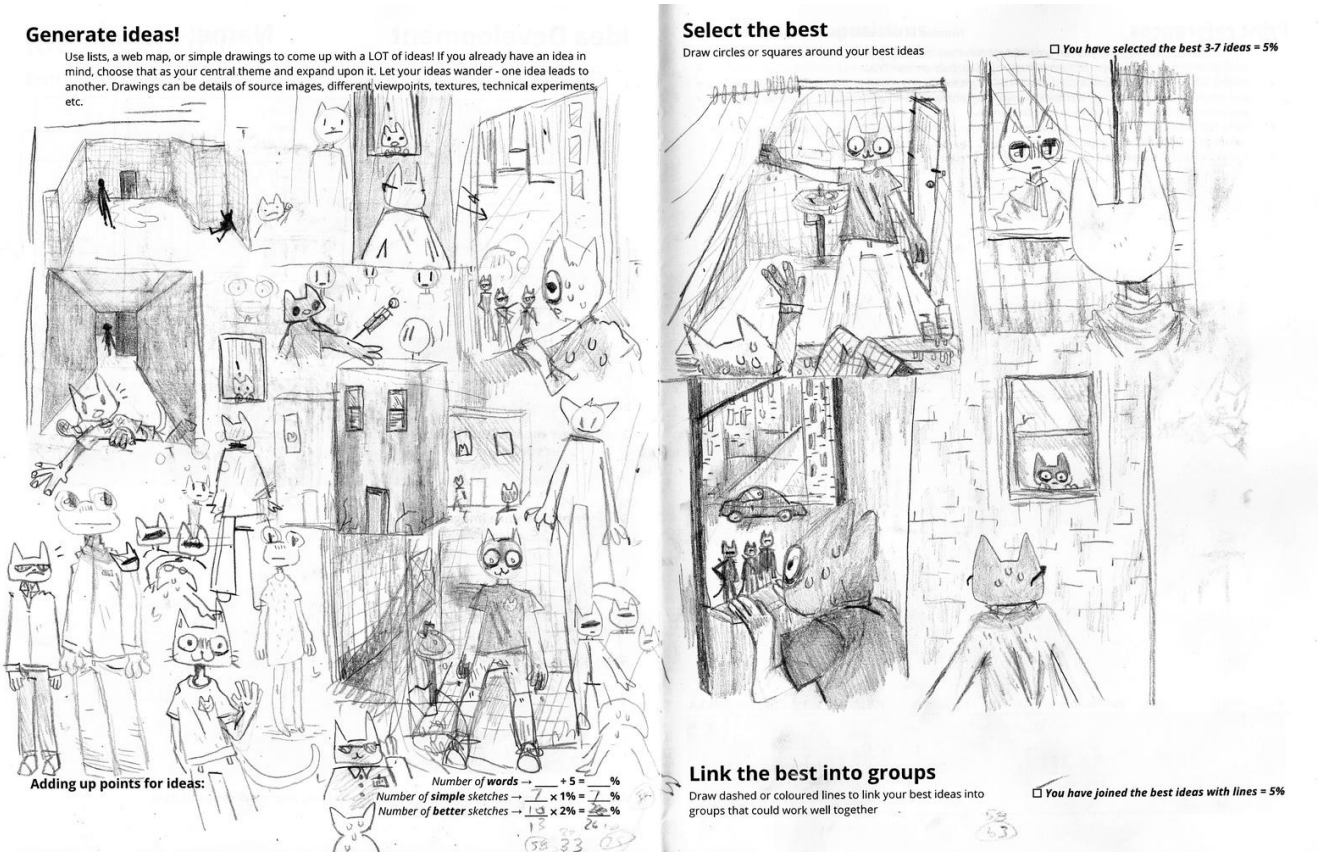


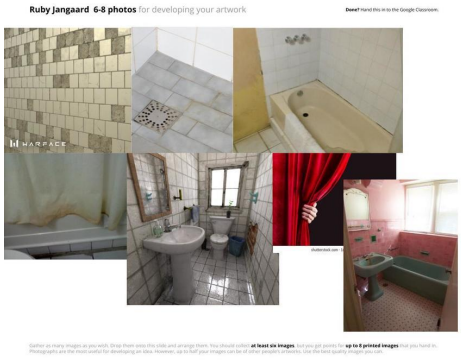
# Skill builder **Drawing depth IV**

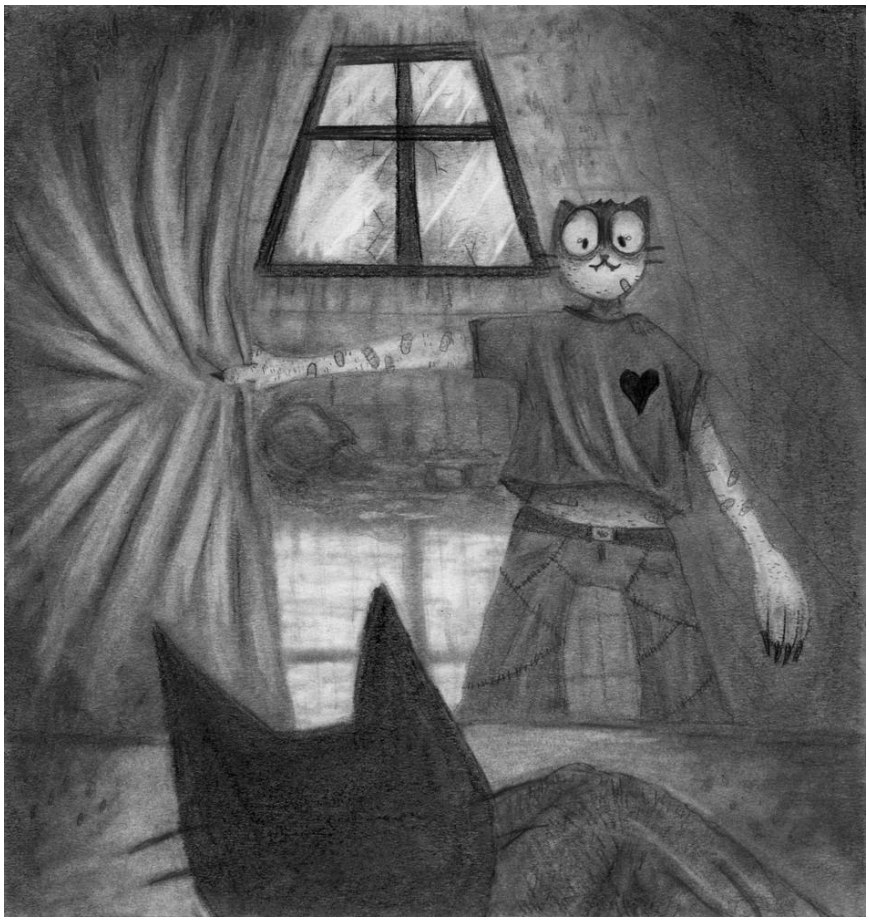
Draw one photo in front, and another in the background.



# Development of **Ruby Jangaard's** depth drawing

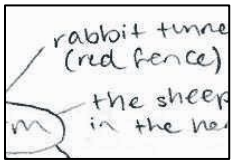


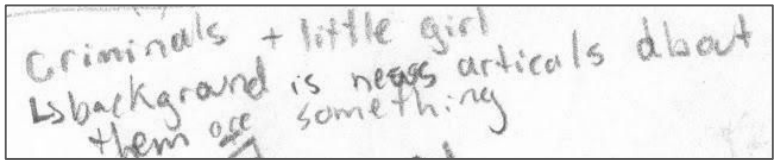



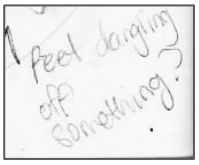


## Idea Development/*Maendeleo Idea* Name/*Jina*:

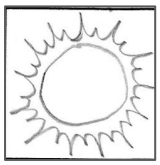
1 **Generate ideas/*kuzalisha mawazo*** maximum of 50%/*kiwango cha juu ya 50%*



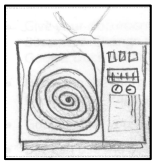
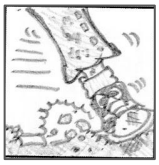


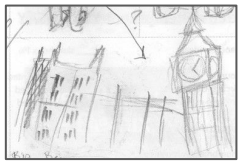



Number of **words**/*Idadi ya Maneno* → _____ ÷ 3 = _____%



Number of **simple** sketches/*Idadi ya michoro rahisi* → _____ × 2% = _____%



Number of **better** sketches/*Idadi ya michoro bora* → _____ × 4% = _____%

2 **Select the best and join together ideas**
***Kuchagua mawazo bora na kujiunga nao pamoja***

**Circle** the **best** ideas
*Mduara mawazo bora* circled = ▢ 5%

**Link** into **groups** of ideas
*Kuziunganisha katika makundi ya mawazo* linked/*wanaohusishwa* = ▢ 5%

3 **Print reference images/*Print images kumbukumbu*** maximum of 8 images
_____ images/*picha* x 5% = _____%

4 **Thumbnail compositions/*thumbnail nyimbo*** maximum of 10 thumbnails
_____ thumbnails x 8% = _____%

5 **Rough copy/*nakala rough*** great quality or better
_____ drawing/*kuchora* x 25% = _____%

# Total/*Jumla* = _____%

**NOTE:** If you simply copy a picture from the internet, your mark drops to 25%.
***NOTE:*** *Kama kunakili picha kutoka mtandao, alama yako matone kwa 25%.*

## Generate ideas/*Kuzalisha mawazo!*

Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

*Tumia orodha, ramani ya tovuti, au michoro rahisi kuja na mengi ya mawazo! Kama tayari una wazo katika akili, kuchagua kuwa kama mandhari yako kuu na kupanua juu ya jambo hilo. Hebu mawazo yako tanga - moja wazo husababisha mwingine. Michoro inaweza kuwa maelezo ya picha chanzo, mitazamo tofauti, textures, majaribio ya kiufundi, nk*

### Adding up points for ideas/*Kuongeza na pointi kwa ajili ya mawazo:*

Number of **words**/*Idadi ya Maneno* → ____ **÷ 3 = ____%**
Number of **simple** sketches/*Idadi ya michoro rahisi* → ____ **× 2% = ____%**
Number of **better** sketches/*Idadi ya michoro bora* → ____ **× 4% = ____%**

## Select the best/*chagua bora*

Draw circles or squares around your best ideas/
*Chora duara au mraba karibu mawazo yako bora*

☐ **You have selected the best 3-7 ideas = 5%** ***Umechagua bora 3-7 mawazo = 5%***

## Link the best into groups/*Kiungo bora katika makundi*

Draw dashed or coloured lines to link your best ideas into groups that could work well together
*Chora dashed au rangi mistari kuunganisha mawazo yako bora katika makundi ambayo inaweza kazi pamoja.*

☐ **You have joined the best ideas with lines = 5%**
***Umejiunga mawazo bora na mistari = 5%***

## Print references/*marejeo Print*

- Print **SIX** reference images so you can accurately observe the challenging parts of your artwork. Taking and using your own photographs is preferred, but image searches are also fine.
  *Print sita picha ya kumbukumbu hivyo unaweza usahihi kuchunguza sehemu changamoto kazi ya sanaa yako. Kuchukua na kutumia picha yako mwenyewe ni mkuu kuliko, lakini upekuzi image pia vizuri.*

- **Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
  ***Je, si tu nakala picha kwamba kupata.*** *Dhana hapa ni kubadilisha na kuchanganya chanzo picha na kujenga mchoro yako mwenyewe. Kama kunakili picha, wewe ni Plagiarizing na kupata sifuri wazo kizazi yako na vigezo yoyote yanayohusiana ubunifu katika mchoro yako ya mwisho.*

- Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
  *Hadi nusu ya picha yako inaweza kuwa wa michoro, uchoraji, au kazi za sanaa nyingine ya wengine kutumia kama msukumo. picha nyingine lazima kuwa kweli foto.*

- You must hand in the **printed** copy of the images to earn the marks.
  *Lazima mkono katika nakala iliyochapishwa ya picha ya kupata alama.*

**Number of reference photos/*Idadi ya picha ya kumbukumbu* → ____ × 5% = ____%**

## Thumbnail compositions/*thumbnail nyimbo*

- Create **TWO or more** thumbnail drawings anywhere in the idea development section.
  *Kujenga TWO au zaidi thumbnail michoro popote katika sehemu wazo maendeleo.*

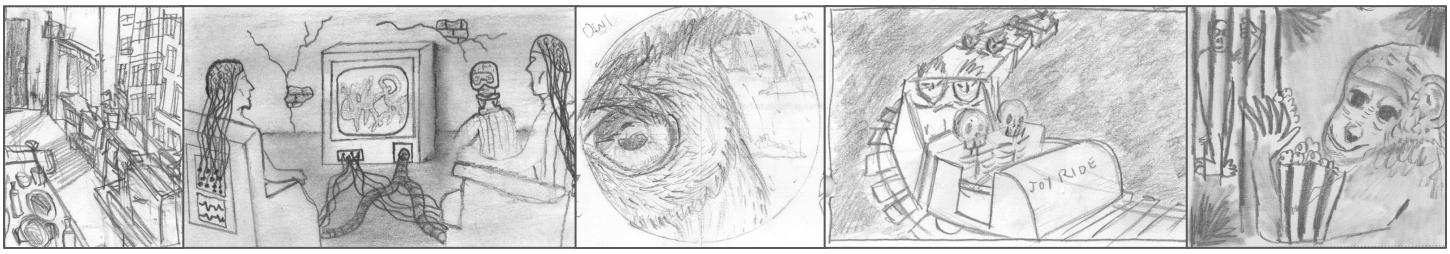
- These should be based on combinations of ideas that you come up with. Include your **background**.
  *Hizi zinapaswa kuwa na misingi ya mchanganyiko wa mawazo kwamba kuja na. Ni pamoja na background yako.*

- Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
  *Majaribio kwa pembe isiyo ya kawaida, mitazamo, na mipango ya msaada kufanya mchoro yako kuonekana.*

- Draw a frame around your thumbnails to show the edges of the artwork.
  *Chora sura karibu thumbnails yako kuonyesha pembe za mchoro.*

### Adding up points for THUMBNAIL drawings/*Kuongeza na pointi kwa thumbnail michoro*

Number of **thumbnail** drawings/*Idadi ya thumbnail michoro* → **____ × 8% = ____%**



## Rough drawing/*kuchora rough*

- Take the best ideas from your thumbnails and combine them into an improved rough copy.
  *Kuchukua mawazo bora kutoka thumbnails yako na kuchanganya yao katika nakala kuboresha ngumu.*

- Use this to work out the bugs and improve your skills before you start the real thing.
  *Tumia hii kufanya kazi nje ya mende na kuboresha ujuzi wako kabla ya kuanza kitu halisi.*

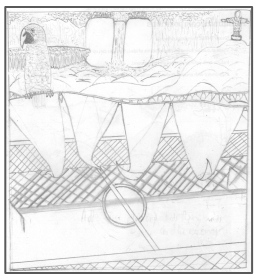
- If you are using colour, use paint or coloured pencil to show your colour scheme.
  *Kama ni kutumia rangi, matumizi ya rangi au kalamu rangi kuonyesha rangi yako mpango.*

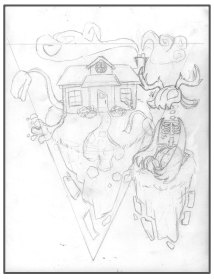
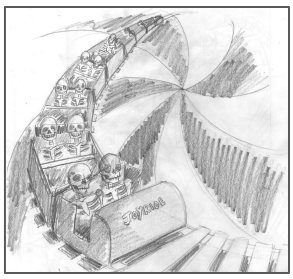
- Draw in a frame to show the outer edges of your artwork.
  *Kuchora katika sura ya kuonyesha kingo ya nje ya kazi ya sanaa yako.*

- **Remember to choose a non-central composition.**
  ***Kumbuka kuchagua muundo zisizo kati.***

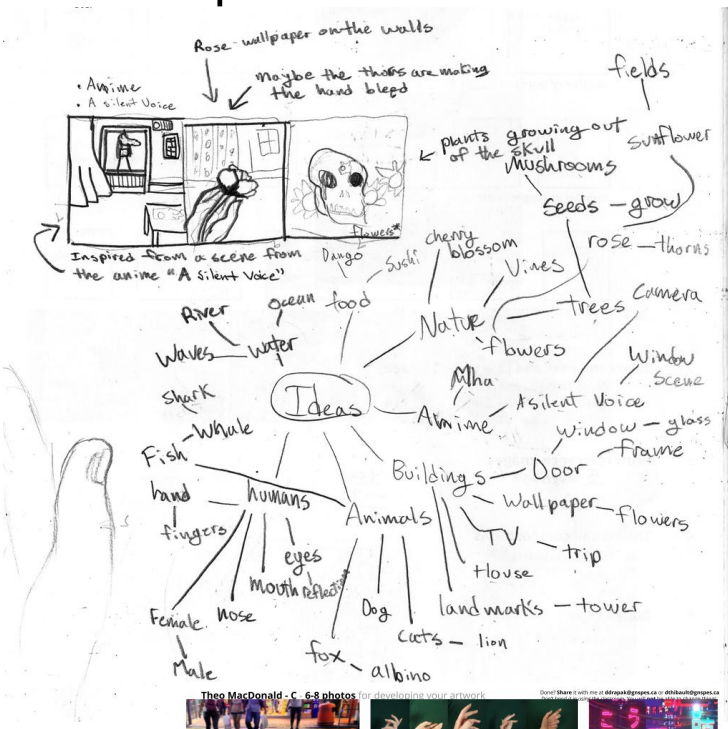
### Examples of ROUGH drawings/*Mifano ya ROUGH michoro*

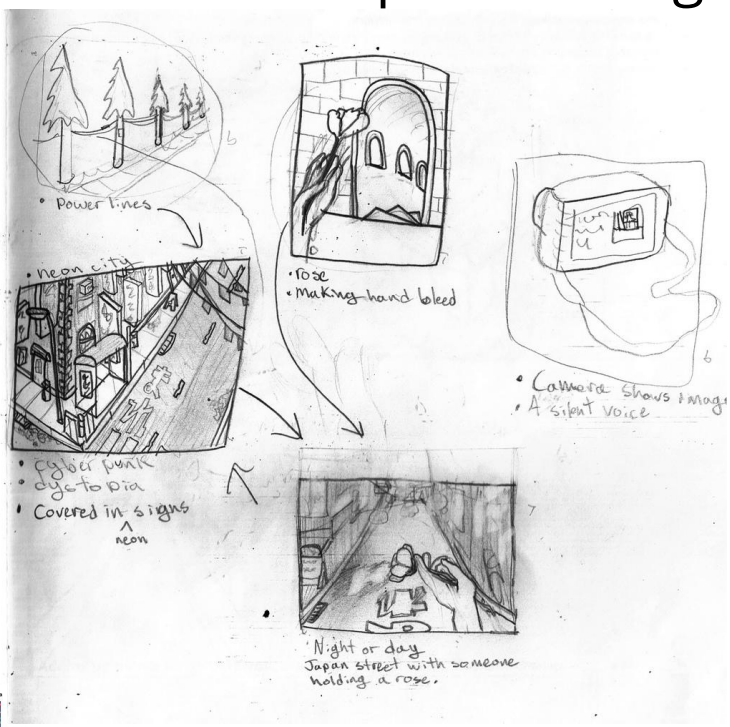
**Rough** drawing/*Rough kuchora* → **up to 25% = ____%**



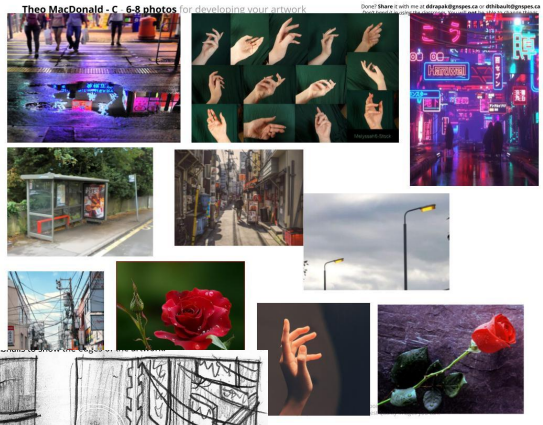
# Development of **Theo MacDonald's** depth drawing

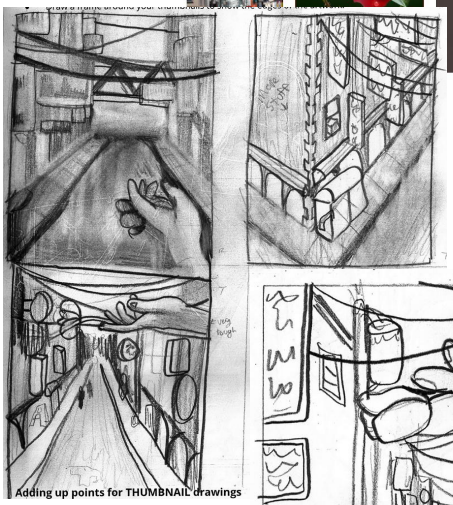


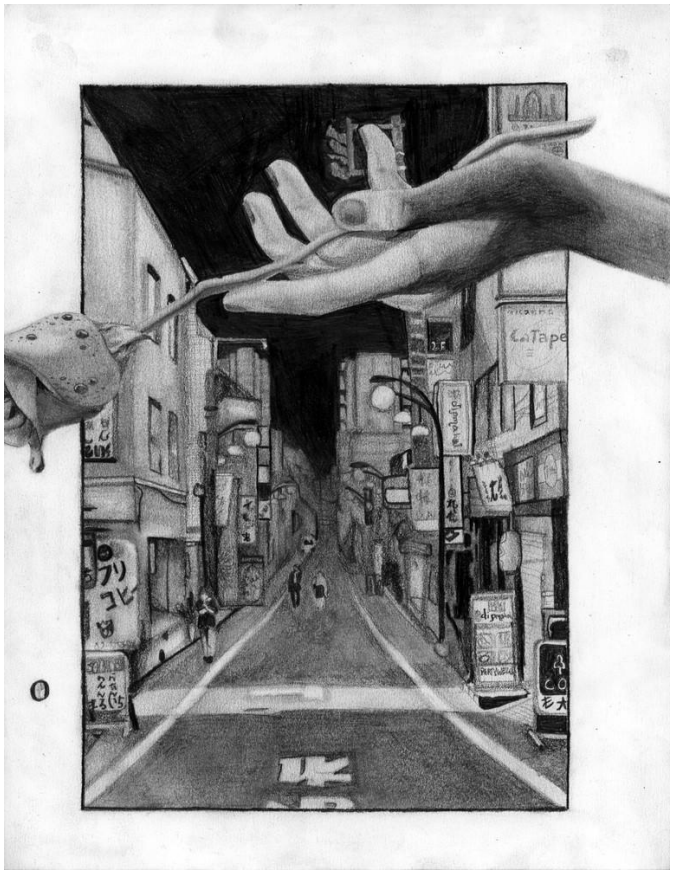



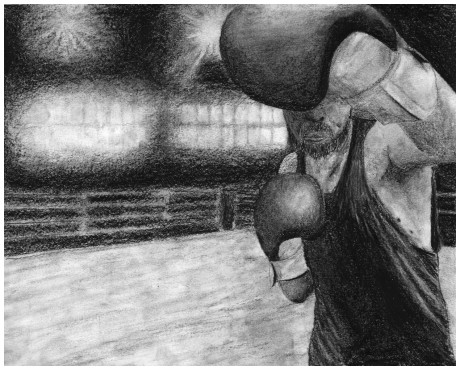




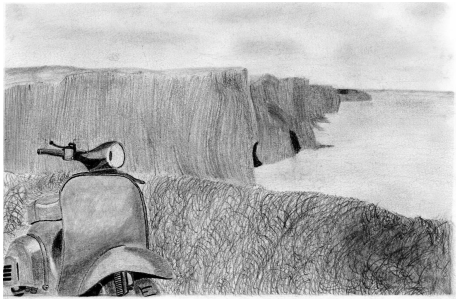






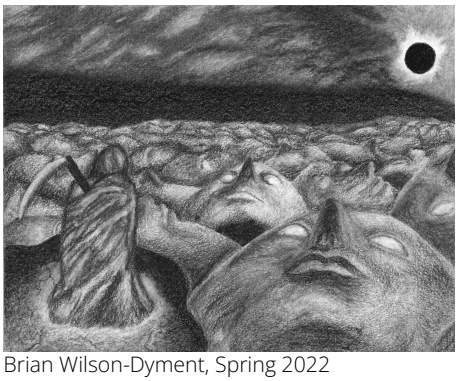


Max Stevenson, Spring 2022



Angel Mary Shyji, Spring 2022

Jordan Daigle, Spring 2022

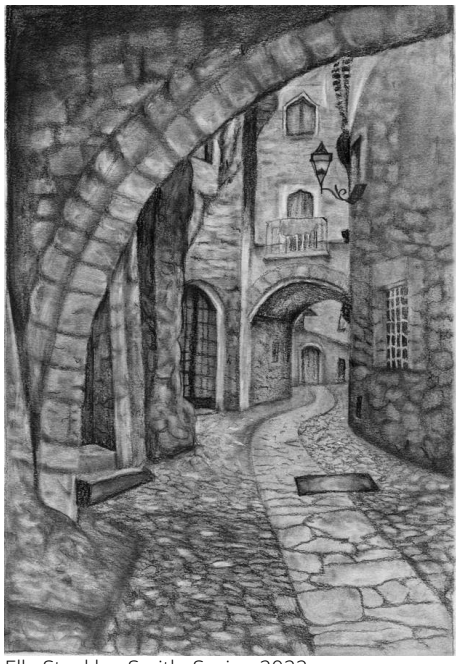


Brian Wilson-Dyment, Spring 2022

Jo Hernandez Ureta, Fall 2022

Darragh Nolen, Spring 2022

Ray Cleary, Spring 2022

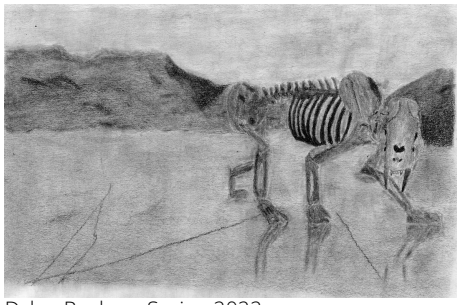


Ella Stockley-Smith, Spring 2022

Sophia McCurdy, Spring 2022

Frankie King, Spring 2022

Dhanvi Patel, Spring 2022



Dylan Rochon, Spring 2022

Brooke Howes, Fall 2022

**Mid-project feedback to students** – Depth Drawing Name: _____

**Maoni ya katikati ya mradi kwa wanafunzi -** Kuchora kwa kina Jina: _____

This project will be evaluated according to three general criteria. In order to help you do your best, here is some feedback with suggestions about how to improve your drawing. I have only chosen what I think are the most important pieces of advice for you. If these suggestions are unclear, please ask me or a friend.

*Mradi huu utahesabiwa kwa mujibu wa vigezo vya tatu. Ili kukusaidia kufanya vizuri kwako, hapa kuna maoni na mapendekezo kuhusu jinsi ya kuboresha kuchora yako. Nimechagua tu kile nadhani ni vipande muhimu zaidi vya ushauri kwako. Ikiwa mapendekezo haya haijulikani, tafadhali uulize mimi au rafiki yangu.*

## Shading, Proportion, and Detail - *Shading, Proportion, na Maelezo*

Shading is using light and dark to draw. It is an easy way to make things look realistic and three dimensional. Proportion is the name of the skill where you accurately portray shapes and sizes.

*Shading ni kutumia mwanga na giza kuteka. Ni njia rahisi ya kufanya mambo kuangalia kweli na tatu dimensional. Uwezo ni jina la ujuzi ambapo unaonyesha kwa usahihi maumbo na ukubwa.*

- **Observe closely.** Keep looking at your photograph. Try to forget what you are looking at, and focus on the component lines and shapes. It appears that some of your artwork is drawn from memory, making it less realistic.
  ***Angalia kwa karibu.*** *Endelea kuangalia picha yako. Jaribu kusahau kile unachokiangalia, na uzingatia mistari ya sehemu na maumbo. Inaonekana kwamba baadhi ya mchoro wako unatokana na kumbukumbu, na kuifanya kuwa chini ya kweli.*
- **Consider changes in texture.** Hair needs a different kind of drawing than bark, clouds, water, or rock. Try to capture the texture of the different things you are drawing.
  ***Fikiria mabadiliko katika texture.*** *Nywele zinahitaji aina tofauti ya kuchora kuliko gome, mawingu, maji, au mwamba. Jaribu kukamata texture ya vitu tofauti unachochora.*
- **Lighten your outlines.** Outlines are essential to getting proportions correct, but they should disappear after you start shading.
  ***Mwangaza machapisho yako.*** *Machapisho ni muhimu ili kupata kiwango sahihi, lakini wanapaswa kutoweka baada ya kuanza shading.*
- **Darken your darks.** Doing so will increase the overall impact of your drawing, and will help it pop.
  ***Giza darks yako.*** *Kufanya hivyo kuongeza matokeo ya jumla ya kuchora yako, na itasaidia ni pop.*
- **Add tone to your lights.** Leaving areas white tends to leave the impression that your artwork is unfinished. Instead, look for light shades of grey you can add instead.
  ***Ongeza tani kwenye taa zako.*** *Kuacha maeneo nyeupe huelekea kuacha hisia zako kuwa hazijafanywa. Badala yake, angalia kivuli cha kivuli cha kijivu unaweza kuongeza badala yake.*
- **Work on smoothness.** Build up your greys by stacking layers of alternating line directions, use lines with overlapping lines (no white gaps), or use a blending stump.
  ***Kazi ya ustawi.*** *Kujenga grays yako kwa kuweka makundi ya mwelekeo wa mstari mbadala, kutumia mistari na mistari inayoingiliana (hakuna punguzo nyeupe), au kutumia shina ya kuchanganya.*
- **Work on blending.** Your shadows are sometimes going abruptly from light to dark, with few or no middle grays. Add grays to the middle areas until you end up with smooth blends instead of sudden jumps.
  ***Kazi ya kuchanganya.*** *Vivuli yako wakati mwingine huenda kwa ghafla kutoka kwenye mwanga mpaka giza, na grays chache au hakuna katikati. Ongeza grays kwenye maeneo ya kati mpaka ufike na mchanganyiko wa laini badala ya kuruka ghafla.*
- **Look carefully at the different grays.** You can get basic hair texture by creating lines that flow along the length. However, it works even better when you replicate the pattern of light and dark of the different strands. It takes more time, but the impact is many times stronger.
  ***Angalia kwa makini grays tofauti.*** *Unaweza kupata texture ya nywele za msingi kwa kuunda mistari ambayo inapita katikati. Hata hivyo, inafanya kazi bora zaidi wakati unapoiga mfano wa mwanga na giza wa vipande tofauti. Inachukua muda zaidi, lakini athari mara nyingi imara.*

## Sense of Depth - *Sense ya kina*

You can use many techniques to create a sense of depth in your artwork.
*Unaweza kutumia mbinu nyingi kujenga hisia ya kina katika mchoro wako.*

- **Add detail to the closest areas, and reduce it in the distance.** Right now, your artwork does not use changes in detail to show depth. You may have to blur some of the existing detail in the distance to make this look natural, and add very precise detail to the closest objects.
  ***Ongeza maelezo kwa maeneo ya karibu zaidi, na uifanye mbali.*** *Hivi sasa, mchoro wako hautumii mabadiliko kwa kina ili kuonyesha kina. Huenda unapaswa kufuta maelezo yaliyopo kwa mbali ili uone hali hii ya asili, na kuongeza maelezo sahihi sana kwa vitu vya karibu zaidi.*
- **Add contrast to the closest areas and reduce contrast in the distance.** Things that have brighter whites and darker blacks appear to be closer to you. Things that have low contrast, such as fading into a grey background, appear further away.
  ***Ongeza tofauti na maeneo ya karibu na kupunguza tofauti katika umbali.*** *Mambo ambayo yana weupe zaidi na weusi nyeusi huonekana kuwa karibu nawe. Mambo ambayo yana tofauti ya chini, kama vile kuenea kwenye background ya kijivu, itaonekana zaidi mbali.*
- **Add more layers of depth to your artwork.** Right now your artwork has a narrow sense of depth. Add something in front and/or behind so that there are additional layers of distance.
  ***Ongeza tabaka zaidi ya kina kwa mchoro wako.*** *Hivi sasa sanaa yako ina maana nyembamba ya kina. Ongeza kitu mbele na / au nyuma ili kuna tabaka za ziada za umbali.*
- **Use overlap, changes in size, or converging lines to show distance as well.** Sure, these are the easy methods, but they are effective. Most people stage their artworks so that the action does not overlap. This is both predictable and flat.
  ***Matumizi ya uingiliano, mabadiliko ya ukubwa, au mistari inayogeuka ili kuonyesha umbali pia.*** *Hakika, hizi ni mbinu rahisi, lakini zinafaa. Watu wengi huweka michoro zao ili kazi haiingii. Hii ni ya kutabirika na ya gorofa.*

## Composition - *Muundo*

Composition is the overall arrangement and completeness of your artwork.
*Muundo ni utaratibu wa jumla na ukamilifu wa mchoro wako.*

- **Develop your background.** A background puts a person or object in a particular place, real or imaginary. Compared to drawings without backgrounds, your artwork may look simple and incomplete.
  ***Kukuza background yako.*** *Alama huweka mtu au kitu mahali fulani, halisi au ya kufikiri. Ikilinganishwa na michoro bila asili, mchoro wako unaweza kuonekana rahisi na usio kamili.*
- **Start shading your background.** You have some lines in there, but it lacks substance in comparison to the rest of your drawing.
  ***Anza shading background yako.*** *Una mistari fulani huko, lakini haijapata dhamana kwa kulinganisha na picha yako yote ya kuchora.*
- **Your artwork is centrally composed.** Avoid having important things right in the middle. Move it away from the center and consider zooming in on it or creating a tilted composition.
  ***Art Mchoro wako unajumuisha.*** *Epuka kuwa na mambo muhimu katikati. Ondoa mbali katikati na ufikirie kuingia ndani yake au uunda muundo uliochapishwa.*
- **You seem to be behind.** Please consider working on your project at lunch or before or after school. Or, try to pick up your pace or use your time more effectively during class. If you have enough done, you can ask if you can take it home to work on it. Remember that if too much of your work is done outside school I cannot accept it.
  ***Wewe unaonekana kuwa nyuma.*** *Tafadhali fikiria kufanya kazi kwenye mradi wako wa chakula cha mchana au kabla au baada ya shule. Au, jaribu kuchukua kasi yako au kutumia muda wako kwa ufanisi zaidi wakati wa darasa. Ikiwa una kutosha kufanyika, unaweza kuuliza kama unaweza kuitumia nyumbani ili ufanyie kazi. Kumbuka kwamba ikiwa kazi yako nyingi hufanyika nje ya shule siwezi kukubali.*

# Depth drawing feedback ____/10
# *Maoni ya kina ya kina*

**Artist - *Msanii*:**
**Person providing feedback - *Mtu kutoa maoni*:**

Please give **five** pieces of specific advice.
*Tafadhali kutoa vipande tano vya ushauri maalum.*

Examples - *Mifano*:

- ➔ **What** should be improved and **where -** *Nini inapaswa kuboreshwa na wapi*:**:**
  "Look for **more detail** in the **shadows of the trees**"
  *"Angalia maelezo zaidi katika vivuli vya miti"*

- ➔ **What** is going well and **why -** *Ni nini kinachoenda vizuri na kwa nini*:
  "The **sky is looking far away** because you **lowered the contrast**"
  *"Anga ni kuangalia mbali kwa sababu wewe kupunguza tofauti"*

- ➔ **What needs to be added** and **where -** *Nini inahitaji kuongezwa na wapi*:
  "You should **add some trees** in **front of the lake**"
  *"Unapaswa kuongeza miti mbele ya ziwa"*

This advice should be about shading and detail, sense of depth, or composition.
*Ushauri huu unapaswa kuwa kuhusu shading na undani, maana ya kina, au muundo.*

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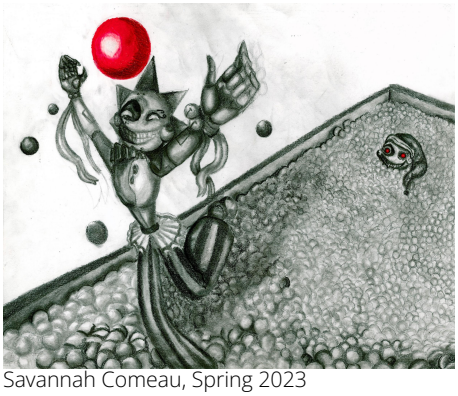
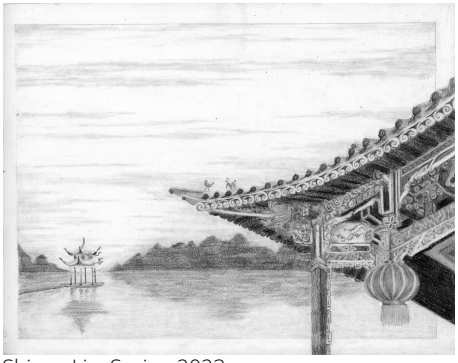
Sophia Tugwell, Spring 2023

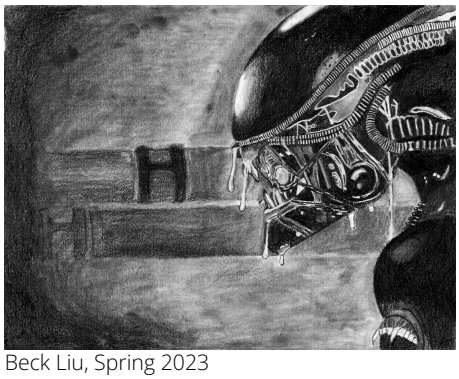
Destiny Mootrey, Spring 2023



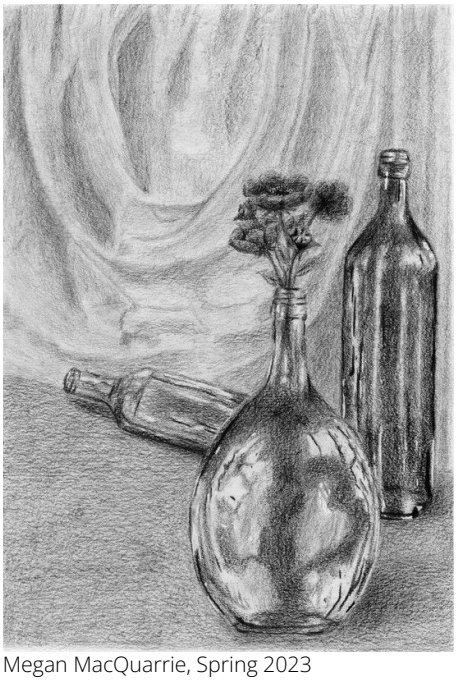
Savannah Comeau, Spring 2023



Shiang Liu, Spring 2023



Beck Liu, Spring 2023



Megan MacQuarrie, Spring 2023

Tessa Zhang, Spring 2023

Ellie Kim, Spring 2023

Sophia Di Quinzio, Spring 2023

Avery Comeau, Spring 2023

Rebecca Fraser, Fall 2023